



VILLAGE OF WOLVERINE LAKE
425 GLENGARY WOLVERINE LAKE, MI 48390
2024 PUBLIC BOARD MEETING DATES



** ALL MEETINGS START AT 7:00 P.M. **

JANUARY		JULY	
COUNCIL	1/10/2024	COUNCIL	7/10/2024
PARKS AND RECREATION	1/15/2024	PARKS AND RECREATION	7/15/2024
ZONING BOARD OF APPEALS	1/16/2024	ZONING BOARD OF APPEALS	7/16/2024
WATER MANAGEMENT	1/17/2024	WATER MANAGEMENT	7/17/2024
PLANNING COMMISSION	1/25/2024	PLANNING COMMISSION	7/25/2024
FEBRUARY		AUGUST	
COUNCIL	2/14/2024	COUNCIL	8/14/2024
PARKS AND RECREATION	2/19/2024*	PARKS AND RECREATION	8/19/2024
ZONING BOARD OF APPEALS	2/20/2024	ZONING BOARD OF APPEALS	8/20/2024
WATER MANAGEMENT	2/21/2024	WATER MANAGEMENT	8/21/2024
PLANNING COMMISSION	2/22/2024	PLANNING COMMISSION	8/22/2024
MARCH		SEPTEMBER	
COUNCIL	3/13/2024	COUNCIL	9/11/2024
PARKS AND RECREATION	3/18/2024	PARKS AND RECREATION	9/16/2024
ZONING BOARD OF APPEALS	3/19/2024	ZONING BOARD OF APPEALS	9/17/2024
WATER MANAGEMENT	3/20/2024	WATER MANAGEMENT	9/18/2024
PLANNING COMMISSION	3/28/2024	PLANNING COMMISSION	9/26/2024
APRIL		OCTOBER	
COUNCIL	4/10/2024	COUNCIL	10/9/2024
PARKS AND RECREATION	4/15/2024	ZONING BOARD OF APPEALS	10/15/2024
ZONING BOARD OF APPEALS	4/16/2024	WATER MANAGEMENT	10/16/2024
WATER MANAGEMENT	4/17/2024	PARKS AND RECREATION	10/21/2024
PLANNING COMMISSION	4/25/2024	PLANNING COMMISSION	10/24/2024
MAY		NOVEMBER	
COUNCIL	5/8/2024	COUNCIL	11/13/2024
WATER MANAGEMENT	5/15/2024	PARKS AND RECREATION	11/18/2024
PARKS AND RECREATION	5/20/2024	ZONING BOARD OF APPEALS	11/19/2024
ZONING BOARD OF APPEALS	5/21/2024	WATER MANAGEMENT	11/20/2024
PLANNING COMMISSION	5/23/2024	PLANNING COMMISSION	11/28/2024*
JUNE		DECEMBER	
COUNCIL	6/12/2024	COUNCIL	12/11/2024
PARKS AND RECREATION	6/17/2024	PARKS AND RECREATION	12/16/2024
ZONING BOARD OF APPEALS	6/18/2024	ZONING BOARD OF APPEALS	12/17/2024
WATER MANAGEMENT	6/19/2024	WATER MANAGEMENT	12/18/2024
PLANNING COMMISSION	6/27/2024	PLANNING COMMISSION	12/26/2024
Posted 12/28/2023			
For more information call 248-624-1710 (**Meeting dates and times are subject to change.**)			
* TO BE DETERMINED			